

GAMING MACHINE, SERVER, AND PROGRAM FOR CARD GAME

ABSTRACT

A gaming machine, with which a plurality of players who join
5 a game from the beginning can enjoy the game by the end of the
game, is provided. The gaming machine is equipped with a rank
determination means and a win/loss determination means to provide
the gaming machine with an arrangement by which players provided
with benefits are determined so as to be a combination of the player
10 of the highest rank as determined by the above-mentioned rank
determination means and players of ranks that are not in the order
of results starting from the highest rank.

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